

\$PSDocId: Document Release 1.0 for Run-time Library Release 4.3\$

*** KANJI font viewer program ***

< Overview >

This sample is used for mapping KANJI data extracted with kanjdiv
as 16-bit texture on a rectangle polygon.

< How to load the program >

> psymake
> pqbload kanji.out 80010000 (or > psymake load)

After the above commands execution, perform the following.

> run viewer

< Application >

This viewer is created display 256 characters with 15-dot font are
extracted. When the extract is performed with other sizes or different
number of characters, rewrite a part of the source file and recompile
it to use. Main differences are as follows:

Change of size:	#define KFONT	15
Change of character number:	#define KW	16
	#define KH	16
Change of resolution:	#define DOUBLE	