

* MIMeWave Previewer *

[Button configuration]

Left buttons, L1, L2 : translations
Right buttons, R1, R2 : rotations

SELECT: pause / change view mode
START: start a preview

[Compiling program]

> psymake all

[Program execution]

> resetps
> psymake load
> run mimewave

[Customizing]

- When normal MIME is needed, please define NORMALMIME in main.c as follows:

```
#define NORMALMIME
```

- To preview in the 640x480 high resolution mode, please define HIRESOLUTION in main.c as follows:

```
#define HIRESOLUTION
```

This mode may result in failing to draw a frame in 1/60 second especially for a large model.

- Lights and the background color can be changed; see light_init() and GsSortClear().