

Date: July 1998

SAMPLE PROGRAM FOR IMPROVING PERFORMANCE USING "DMPSX"

<Description> "tuto0.c" shows an example of improving program performance using DMPSX. You can compare the performance of two programs, one using the libgte low-level-functions and another using the DMPSX and also optimized. This sample program runs the DMPSX version as a default. In order to modify the program to a libgte low-level-function version, just comment out the first define statement; #define DMPSX_MACRO The number displayed on the screen represents the total time (in Hsync) of the calculations and drawings.

<How to operate>

PADUp/down	Rotation about X-axis
PADRight/left	Rotation about Y-axis
PADm/o	Translation in Z-axis direction
PADl/n	Rotation about Z-axis
PADLup/down	Fog ON/OFF
PADLleft/right	Move fog-near
PADk	Terminate

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